James **Thomas**

Work Experience

Contact Details

🏠 1613 Estrella Dr.
Plano TX 75074

☎ (214) 668-6654

✉ jctiv4@gmail.com

Portfolio Website:

jt43d.weebly.com

Previsualization Artist
Sept. 2013 - Current

Legacy Custom Pavers, Part-time

Legacy Custom Pavers is a Dallas based landscaping company that specializes in the installation of interlocking pavestones for both home owners and Corporations.

* Created Images using Depiction Hardscape Imaging software that
  aided in the security of the customer and the speed of sales
* Provided Technical expertise and guidance in the creation of the
  previsualization pipeline.

Environment: Depiction Hardscape Imaging Software, Photoshop

Director of Art and Marketing
Jan. 2013 - Current

Megaphone Studios, Part-time

Megaphone Studios is a Casino game and App Developer based in the Dallas Area. The studio is working to create their first mobile game.

* Creation of 3D Models for iPhone gaming applications
* Participation in Game development, design, research and written documentation
* Researched devised marketing strategies for acquiring b2b Sales
* Assisted in market research for possible new applications

Environment: Autodesk Maya, Autodesk Max, Photoshop, Dropbox, Assembla

Graphic Artist & Sales Rep.
Sept. 2013 - October 2013

PlasticCardMonster.com, Part-time

PlasticCardMonster.com is a printing company that specializes in 30mil plastic cards that range in use from gift cards to business cards.

* Custom design and art modification for numerous accounts
* Oversaw the distribution of products to their clients
* Personally handled multiple client issues a day with a high satisfaction rate
* Gathered Samples of our work to send to prospective clients

Environment: Photoshop, Illustrator, Microsoft Office

3D Artist
August 2012 - December 2012

NexRage Studios, Part-time/Unpaid

Nexrage is a small indie studio who recently released a game called AGE OF THRONES on the Google Play and App Store.

* Modeled and textured 3D Tower assets for AGE OF THRONES mobile game.
* Worked with a remote team via email and online storage to complete work.

Environment: Maya, 3ds Max, Sculptris, Photoshop, Dropbox

Lead Q.A. Tester
April 2012 - October 2012

Trivie Inc., Full-time/Contract

Trivie inc. is a ios game developer, made up of a small team of 7-8 seasoned industry professionals. The team worked to create a asynchronous trivia game called trivie that you can play with your friends.

* Black and grey Box test their game
* Create, modify, and manage test plans, smoke tests, and checklists created in Hansoft's backlog
* Answer customer email comments tracking technical errors that we couldn't account for in normal testing

Environment: Hansoft, Xcode, TestFlight, Google Docs

Q.A. Tester   Feb. 2012 - April 2012

Game Circus LLC, Full-time

Game Circus is an iOS and Android developer which composed a team of about 45 people.
The team worked on 4 games plus multiple clones of their most popular game called Coin Dozer.

* Black box tested multiple games for bugs, and confirmed bugs were fixed
* Opened tickets so the developers would know to implement fixes

Environment: Mac, Google Docs, JIRA, Xcode, iTunes, iBackupBot

3D Artist Internship   2009 - 2010

Mashiyu Entertainment America, Part-time/Unpaid

Mashiyu Studios is a independent gaming studio and developer that is working to create an MMORPG called ANARIA ONLINE.

* Created 3D environment and weapon assets for Anaria online
* Worked with a remote team via email and online storage to complete work.

Environment: Maya, Photoshop, Dropbox

Released Titles

AGE OF THRONES   Released September 2013

Age of Thrones is a free-style tower defense/strategy game that was created by Nexrage.
The game lets you make your own path, and control how you want to defeat the enemy!

Education

University of Texas at Dallas   2011

Bachelors of Arts and Performance

Technical Skills

■ = Adept   ■ = Novice

Skill		Skill
Photoshop		Microsoft Office
Autodesk Maya		HTML/CSS
Autodesk Max		JIRA
ZBrush		Hansoft
Illustrator		Assembla
Crazy Bump		After Effects
Make Human		XNormal
Tree[D]		Google Docs
Speed Tree		Team Work
RoadKill		U.D.K.
TortoiseSVN		Subversion